

## **Angel Wings, Valkyrie**

California, Sequoia National Park

On September 3, 2012, Dave Nettle, Peter Croft, Greg Epperson, and I completed the first free route on the main wall of Angel Wings, located in Sequoia National Park. Valkyrie (V 5.12) is the product of over a decade of attempts while enduring injuries, dead-end crack systems, base-camp thieves, latemelting snowpack, and season-ending storms. Each successive trip to the wall pushed the route a little higher, until finally we made a breakthrough on the ninth pitch and the route flowed free to the top. Due to the complexity of the natural features on Angel Wings, we made at least three wrong turns before the free line was found.

Our first-ascent push was made from the ground up. Dave and Peter had trail-blazed new ground up to pitch 13. When I showed up a few days later, we decided to complete the route in a one-day push, unsure of the final pitches above. Peter and I started from the ground and both freed each pitch (except for one 5.12 crux, which I aided through). Greg Epperson jugged beside us taking photos. Once reaching pitch 13, Dave and Peter navigated and freed, onsight, the last four pitches to the top. Greg and I followed behind, shuttling gear to the summit. By sunset we were back in camp and celebrating.

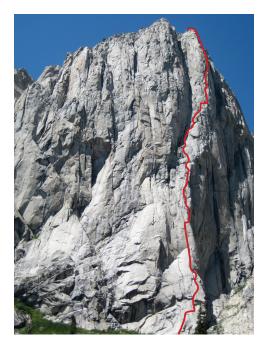
This exquisite route is comprised of 17 pitches, with only two under 5.10 in difficulty. It begins at the lowest point of the wall and parallels the Steck route up to "Upper Bearpaw Meadow," a 45-degree, sloping grassy ledge. From there, the route cuts out right and up an exposed arête for another 1,000'. The route is characterized by linking crack systems with face climbing cruxes. There is some fixed gear on the route—all bolts were drilled, excruciatingly, by hand, and there is one fixed pin. The belays all the way up to pitch 13 have one or more bolts; after that, it's natural gear to the top. A 16-mile approach and every granite climbing technique are required to ascend this backcountry wall.

**Brandon Thau** 

## **Images**



[Left to right] Peter Croft, Brandon Thau, Dave Nettle.



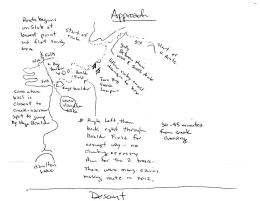
The Valkyrie on Angel Wings' main wall. The 17-pitch 5.12 route required over a decade of attempts to complete.



The immense south face of Angel Wings.

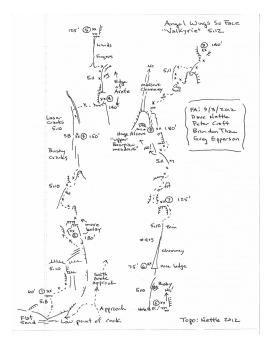


The pitch-by-pitch breakdown.

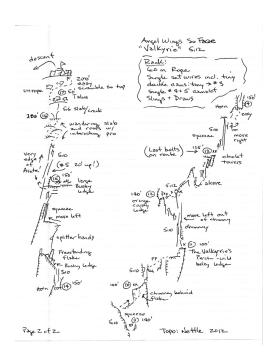


Descent
Them top not, descend and suggle right towards brushy ridge
that covers about from Sooth Andre Summit. Cross through
that covers about from Sooth Andre Summit. Cross through
that bushes to report Talus Slove. Follow down into Trees. Do Not
cut Left too soon, once through towas water through bushes going
above set left until throughing onto an apair speer of boulders,
the gally you want to descend so just below york (16 the second gally
until orders the World Sab of Angel Wingof! The descent is easy
until orders about 10 me Socheas, when you verel a steep door
off either metal rapped left ender or closes 3 down these stab,
off either metal rapped left ender or closes 3 down these stab,
at bottom of shop, cut set onto left side of gally and cross,
onto a large bush that runs along the South Face of Angel Wings,
work your any along base, staging mostly close to wall until
back to start of rante. 182-2 bours.

## Topo 1



Topo 2



Topo 3

## **Article Details**

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